

CMPT 120

Intro to CS & Programming I

WEEK 5 (Feb. 3-7)

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Lecture 12:

More about Variables in Python, and Some Code Templates

<http://www.sfu.ca/~jlumbros/Courses/CMPT120/>

Let's see once more how Python variables work

PYTHON VARIABLES

Variables

- Variables are used to
 - store intermediate results
 - transmit results (for instance in functions)

```
result = result + x
```

```
def someFunction(varA):  
    ...
```

Syntax

(You already know this, but to refresh your memory!)

- **Assign:** `myvar = <some expression>`
 - the expression is first computed
 - if there is no error, the result of the computation is placed inside the box `myvar`
- **Reference:** `myvar`
 - can be used in an expression, can be used anywhere a literal value would be used
 - if a variable is referenced before it is defined for the first time, there is a Python error, `NameError: name 'myvar' is not defined`

Order of Evaluation

- The statement $x = f(y+z) + g(z+w, z+y)$ is computed as follows
 - first f is looked up (to see if the function is defined)
 - then y is looked up (to see if the variable is defined)
 - then z is looked up
 - then $y+z$ is evaluated, if they both exist
 - then f is called with the argument equal to $y+z$
 - then all this is done with the call to g
 - then once $f(y+z)$ and $g(z+w, z+y)$ are computed, the expression $f(y+z) + g(z+w, z+y)$ is computed
 - if there is no error, then the result of this expression is placed into the box called x

Some typical usages of variables

SOME TEMPLATES

Several “Routine” Uses

- In the following slides, we will see how a variable is used
 1. to accumulate a result (sum of range)
 2. to save the last result found (last occurrence)
 3. to keep track of a flag (contiguous spaces)

Accumulating Variable

- A variable can be used to “accumulate” a result, for instance
 - when you have a **sum** of many numbers, you add them each one by one to the variable
 - when you have a **product** of many numbers, you multiply the variable by each of them one by one
 - when you have a **maximum** of many numbers, etc.
 - when you have a **minimum** of many numbers, etc.

Accumulating Variable Scheme

- There are two components to this type of scheme
 - what the initialization value of the accumulation variable is?
 - how to “incorporate” a new element into the variable

Sum of Range (Yet Again!!)

- Initialization value: 0
- Combination is: `sumvar = sumvar + i`

*# sumRange returns the sum of first+(first+1)+...+(last-1)+last.
Hypotheses: first and last are integers, first <= last.*

```
def sumRange(first, last):  
    sumvar = 0  
    for i in range(first, last+1):  
        sumvar = sumvar + i  
    return sumvar
```

Another Example

- Would this work for a minimum (by switching the sign from $<$ to $>$ in the if statement)?
- What would you have to pick as an initialization value?
- **Choice of initialization value is important**

```
import random

# This function returns the maximum of num_of_ints
# random integers drawn between 0 and 100.

def maxOfRandomInts(num_of_ints):
    maxvar = 0

    for i in range(num_of_ints):
        # We draw a random number between 0 and 100
        mynum = random.randint(0,100)

        # Accumulate
        if maxvar < mynum:
            maxvar = mynum

    return maxvar
```

Finding **First** Occurrence in String

- Finding the first occurrence of a character in a string
- Does not require an auxiliary variable

```
# Finds the position of the *first* occurrence  
# of letter in phrase.
```

```
def findFirstOccurrence(phrase, letter):  
    for i in range(len(phrase)):  
        if phrase[i] == letter:  
            return i  
    return -1
```

Finding **Last** Occurrence in String

- Using return the first time a character is found would not work here
- We need to keep track of the position of last found character, and only at the end, return the last one found

```
# Finds the position of the *Last* occurrence  
# of letter in phrase.
```

```
def findLastOccurrence(phrase, letter):  
    most_recent_position = -1  
    for i in range(len(phrase)):  
        if phrase[i] == letter:  
            most_recent_position = i  
    return most_recent_position
```

Comparison

First occurrence

- No auxiliary variable
- As soon as occurrence found, the **return statement exits** the function: thus no other occurrences are even examined (if they exist)
- After the loop, if the function is still being exited then no occurrence was found: so **return statement with default value**

```
def findFirstOccurrence(phrase, letter):  
    for i in range(len(phrase)):  
        if phrase[i] == letter:  
            return i  
    return -1
```

Last occurrence

- Auxiliary variable stores the **most recently found** position
- At end of loop, the variable contains the last position
- Auxiliary variable initialized with **default value**
- If variable never updated (no occurrence found), it will still contain this default value at the end of the loop

```
def findLastOccurrence(phrase, letter):  
    most_recent_position = -1  
    for i in range(len(phrase)):  
        if phrase[i] == letter:  
            most_recent_position = i  
    return most_recent_position
```

Flag Variable

- A flag variable is usually set to a state to **flag** what is happening, for instance

```
def removeContiguousSpaces(phrase):
    result = ""
    flag = 0

    for ch in phrase:
        if ch == " ":
            if flag == 0:
                # We see the first space in a possible set.
                result = result + ch
                flag = 1
                # If not, then the flag is set to 1, so we do not
                # need to duplicate a space
            else:
                # The ch character is not a space, so we reset
                # the flag (since the flag marks when we have just
                # seen a space).
                flag = 0
                result = result + ch

    return result
```